TARGET LAYOUTS, GAMES AND SCORING MAY VARY BY LOCATION
In our signature game, players score points by hitting balls (assigned using our microchip technology) into any target. The more accurate your shot and the farther the distance, the more points you earn.

Score in the black/white/blue target or inside one of the shaded areas to double your next shot!

*Highest score is calculated without hole-in-ones
Test your touch and accuracy by hitting all nine sections within the yellow target. Close out the first level, then see point values multiply during levels two and three. Be careful not to hit the same section twice or you’ll lose points.

LEVEL 1:
POINTS ARE FACE VALUE

LEVEL 2:
DISPLAYED VALUE x 2, HIT THE SAME TARGET TWICE AND DISPLAYED VALUE x -2

LEVEL 3:
DISPLAYED VALUE x 10, HIT THE SAME TARGET TWICE AND DISPLAYED VALUE x -10
Test your touch and accuracy by hitting all nine sections within the green target. See point values multiply during all three levels. Be careful not to hit the same section twice during levels two and three, or you'll lose points.

HIGHEST SCORE = 2700  |  AVG SCORE = 310

PLAYED ONLY USING THE YELLOW TARGETS

LEVEL 1:
DISPLAYED VALUE x 10

LEVEL 2:
DISPLAYED VALUE x 20, HIT THE SAME TARGET TWICE AND DISPLAYED VALUE x -20

LEVEL 3:
DISPLAYED VALUE x 30, HIT THE SAME TARGET TWICE AND DISPLAYED VALUE x -30

HIDDEN GAME

To unlock TopPressure advanced, score at least 30 points in standard TopPressure or 100+ points in Topgolf, and you’ll be able to select this game on your next visit. TopPressure advanced remains active for 30 days after the date unlocked. Not available at Topgolf Alexandria or Wood Dale. Available for all guests at Topgolf Las Vegas.
Beginner, and experienced golfers compete mano-a-mano on a level playing field. Players are split into teams, and the best score on each ball is used as the score for the team.

HIGHEST SCORE* = 1500
AVG SCORE = 209

*HIGHEST SCORE IS CALCULATED WITHOUT HOLE-INS
This high-scoring version of Topgolf rewards you for going big. The farther the target you hit and the closer you get to the center flag, the higher the multiple of points you’ll receive.
For fans of the short game, TopChip uses just the red target (five shots), yellow target (five shots) and green target (10 shots). Hit the correct target and you’ll score points, but hit the wrong one and see your points disappear.

Score inside the shaded area to double your next shot!

*HIGHEST SCORE IS CALCULATED WITHOUT HOLE-IN-ONES
In this speedy game of accuracy and fun, you'll get three shots each at the Red, Yellow, and Green targets. The closer to the center of each target, the more points you'll earn. Your last shot at each target will earn double points!

HIGHEST SCORE* = 368  |  AVG SCORE = 77

BONUS BALL
3rd, 6th and 9th ball gets double points if hit into the designated target.

NOT AVAILABLE AT TOPGOLF ALEXANDRIA OR TOPGOLF WOOD DALE.

*HIGHEST SCORE IS CALCULATED WITHOUT HOLE-IN-ONES
In this speedy game of accuracy and fun, you'll get three shots each at the Brown, Blue, and White targets. The closer to the center of each target, the more points you'll earn. Your last shot at each target will earn double points!

NOT AVAILABLE AT TOPGOLF ALEXANDRIA OR TOPGOLF WOOD DALE.

*HIGHEST SCORE IS CALCULATED WITHOUT HOLE-IN-ONES
TopShot Advanced challenges you to hit the targets at four consecutive distances (five shots each). Starting with the green target.

**HIGHEST SCORE* = 410 | AVG SCORE = 84**

**BALL 15: BONUS BALL!**
Score inside the blue target on the 14th ball to receive +20 bonus on your 15th ball score.

**CAUTION!**
Hitting your ball into the wrong target will cost you points!

*Highest score is calculated without hole-in-ones.*
TopShot Intermediate challenges you to hit the targets at four consecutive distances (five shots each). Starting with the yellow target.

HIGHEST SCORE* = 382 | AVG SCORE = 94

BALL 15: BONUS BALL!
SCORE INSIDE ONE OF THE SHADED AREAS = YOUR SCORE + 10

Score inside the shaded area to double your next shot!

*HIGHEST SCORE IS CALCULATED WITHOUT HOLE-IN-ONES
TopShot rookie challenges you to hit the targets at four consecutive distances (five shots each). Starting with the red target.

Score inside the shaded area to double your next shot!

*Highest score is calculated without hole-in-ones
Break out your big guns, and take aim at our farthest targets. Not for the faint of heart, this game challenges even the most experienced and powerful drivers.

HIGHEST SCORE* = 400  |  AVG SCORE = 63

Score inside the white and back trench targets to double your next shot!

*HIGHEST SCORE IS CALCULATED WITHOUT HOLE-IN-ONES
Take 4 consecutive shots in each of the **yellow, green, brown, blue and white** targets to receive double points.

If you hit other targets that are not designated as double points, you will receive the regular point totals designated on your ball dispenser.
Take 4 consecutive shots in each of the green, brown, blue, white and back trench targets to receive double points.

If you hit other targets that are not designated as double points, you will receive the regular point totals designated on your ball dispenser.
Players are split into teams, and the best score on each ball will be used as the score for the team. Take 4 consecutive shots in each of the yellow, green, brown, blue and white targets to receive double points.

If you hit other targets that are not designated as double points, you will receive the regular point totals designated on your ball dispenser.